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# Drag Reduction Program

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# What are we trying to accomplish?

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Develop **friction-drag-reduction** technology ...

With *demonstrable operational* value to the future naval and/or sealift fleets

Using extensive computational modeling and experiments

We will exploit ***new approaches to multi-scale modeling...***

Developed within the materials science community

Enabled by massively parallel computer architectures

To develop a *multi-scale modeling capability*  
for **turbulent flow**

We will leverage the simulation results to guide ***focused*** near-full-scale ( $\text{Re} \sim 10^8$ ) experiments



# Drag reduction implications

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**Speed at constant power is a weak function of drag**

At least ~50% reduction in friction drag is required to meaningfully *increase speed*

Promising only when residual drag is insignificant

**Proportional reduction in fuel consumed at constant speed**

Potential increase in payload

- Long-range (long-endurance) ships have large fuel fractions ~0.2-0.5
- Military ships typically have small payload fractions — 0.1 or less
- E.g., 20% friction drag reduction      ~50% increase in payload

**Proportional increase in range and endurance at constant speed**

Reductions in friction drag of <~20% probably uninteresting



# Where we are today

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Friction drag constitutes...

Roughly 50% of the drag on surface ships

Roughly 65% of the drag on submarines

Decades of research have identified two very promising techniques for reducing friction drag: **polymers and microbubbles**

70-80% reduction in skin-friction drag coefficient *in the laboratory*

But, success in the *practical* implementation of these techniques has eluded us for more than 25 years

- Too much polymer has to be carried, and the polymer degrades at high speeds
- Power requirements for injecting microbubbles are below the break-even point



# Where we are today: Polymers



## Key Results

~80% reduction in drag in small-scale lab experiments

- ~50% reduction for short periods in full-scale experiments

Significant recent advances in first-principles modeling

- Direct Numerical Simulation (DNS) with a constitutive relation for the polymer stress tensor
- Excellent qualitative agreement with experimental observations associated with drag reduction
- Indicated potential for optimization
  - E.g., equivalent drag reduction at **1/10 the needed concentration** with 3× polymer chain extensibility

## Limitations

Number of grid points needed for a DNS simulation of *ship* flow prohibitive

Computational state-of-the-art for polymer modeling  $Re_d \sim 5 \times 10^3$   
~ $10^6$  grid points

Ship  $Re_d \sim 10^6$

Number of grid points needed  $\sim (Re)^{9/4}$



# **Where we are today: Microbubbles**

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## **Key Results**

**~80% reduction in drag demonstrated in small-scale experiments**

**No full-scale data (Japanese planning an experiment)**

## **Limitations**

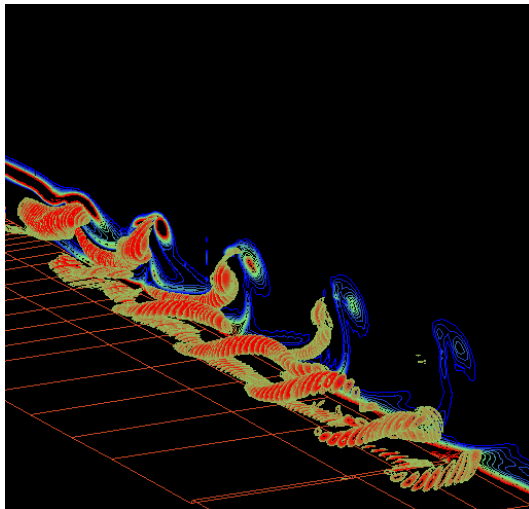
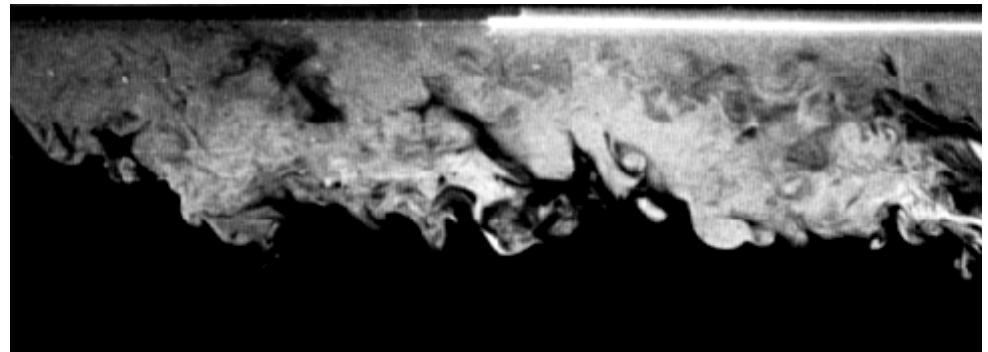
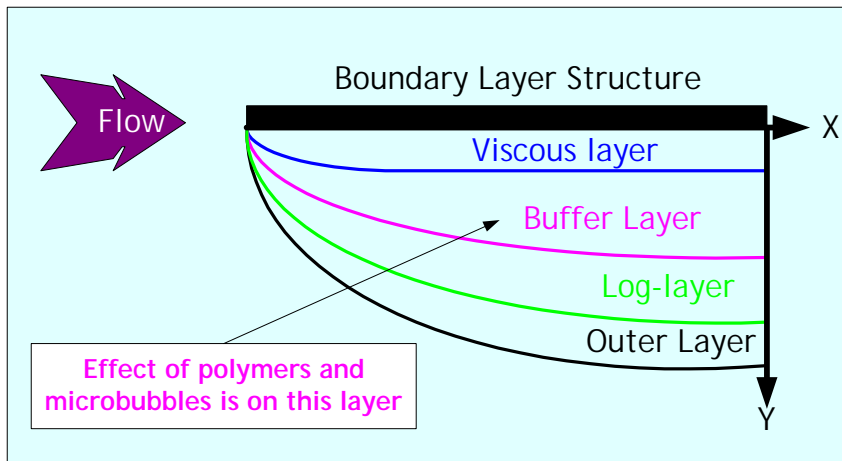
**Experimental results at low  $Re$  ( $\sim 10^6$ )**

**No validated or accepted theory**

**Rudimentary modeling; No DNS-level computations attempted**



# Impact of Polymers and Microbubbles

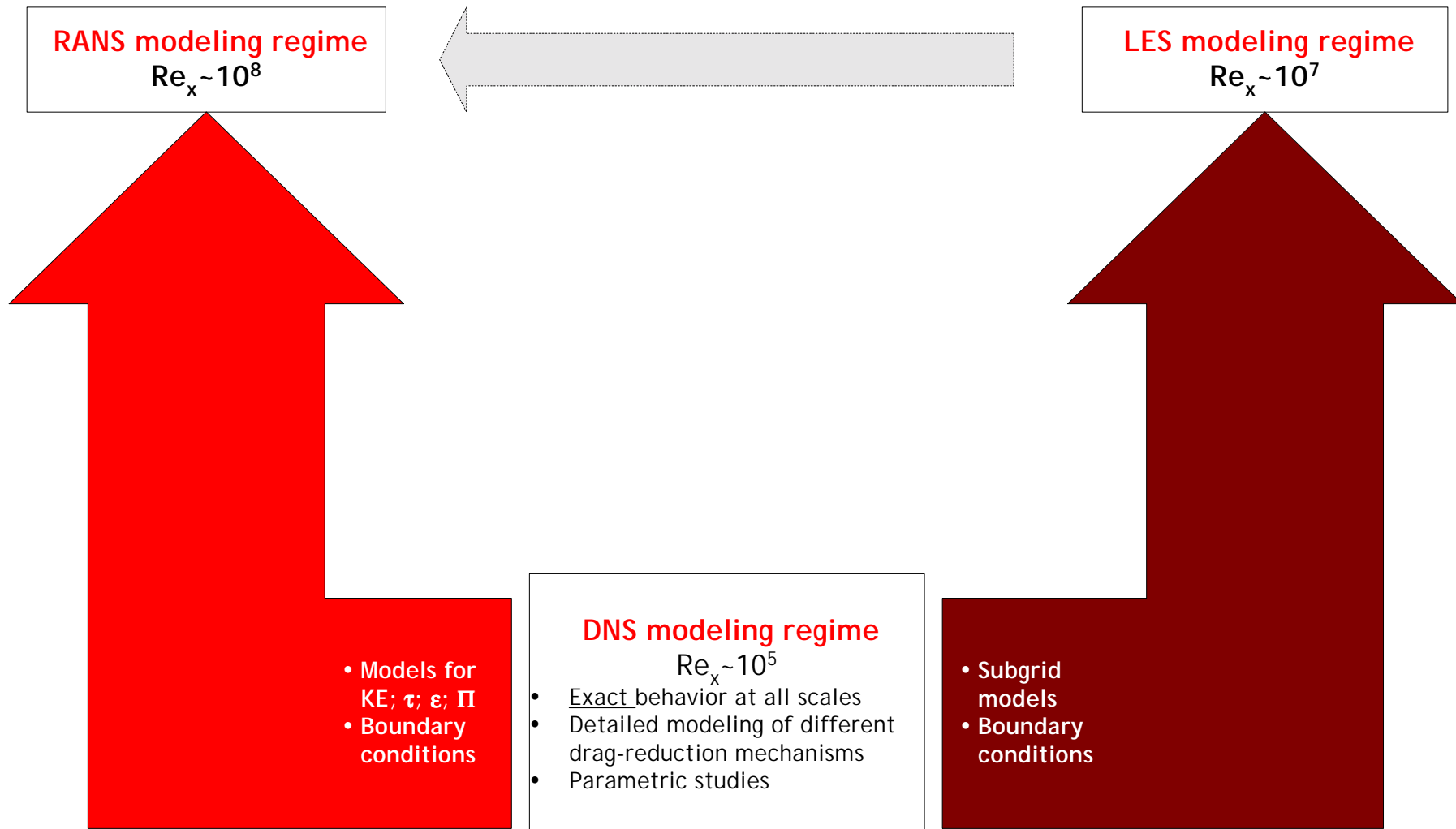


Polymers and microbubbles inhibit hairpin vortex formation—the source instability for boundary layer turbulence



# Approach (1 of 2)

Develop a *multi-scale* modeling capability







## Approach (2 of 2)

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### Perform *focused* experiments

Subscale (e.g., flat plate) experiments to test computational insights

Near-full-scale tests ( $Re \sim 10^{8+}$ ) with *test-bed models* that address candidate high-payoff friction drag reduction concepts

With DNS, determine best drag reduction candidates

With engineering models, determine best implementation candidates

Fully exploiting simulation results at both *small* and *large* scales allows **intelligent** experimentation that is affordable and effective



# Mid-term and Final Exams

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## Mid-term exam (~2.5 years)

Have we demonstrated a capability to predict the best techniques for drag reduction and their implementation?

- If yes, then do we believe we can achieve a 30–50% reduction in skin-friction drag *that can be practically implemented*?
- If no, then do we have high confidence that a continuation of the computational effort for 2 more years will be successful?

## Final exam (4.5 years)

Have we demonstrated and experimentally validated a predictive modeling capability for skin friction drag reduction?

Have we demonstrated a 30–50% reduction in skin-friction drag *that can be practically implemented*?

Are these results validated in near-full-scale experiments?



# Summary

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**Revolutionary friction-drag reduction (~50%) should be established as program goal**

**Decades of research can be leveraged to move toward militarily important technology**

**Considerable work done from molecular-scale theoretical through full-scale experimental regimes**

**Not reduced to practice after more than 25 years**

**Massively-parallel super computers, computational techniques, and existing experimental facilities could enable a breakthrough**

**Multi-scale modeling of turbulent drag reduction**

**Near-full-scale experiments** closely coupled with models